

Discussion
Section

A brief & intuitive
calculus review

STAT 131
30 Mar 20

(DD) ①

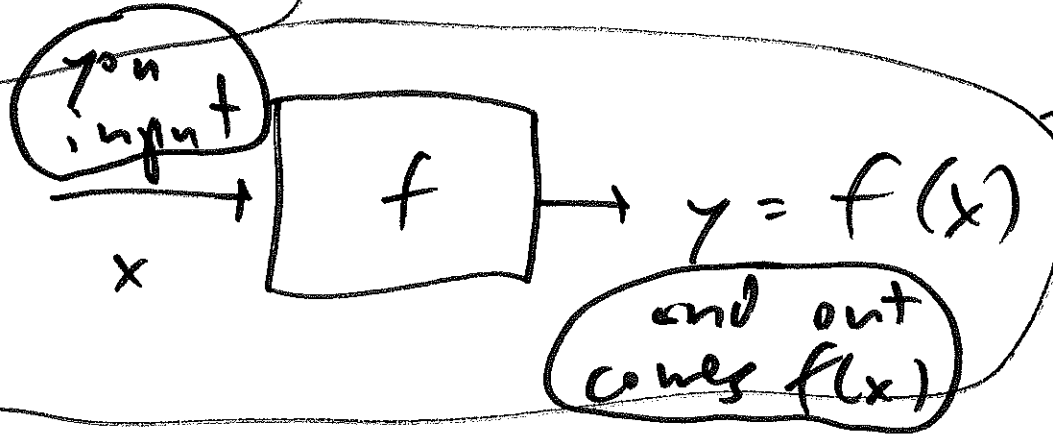
week of
30 Mar -

3 Apr 20
~~read out loud~~

"y equals
f of x"

① A function $y = f(x)$

of one (input) variable x
is (at an intuitive level)
a block-box machine:

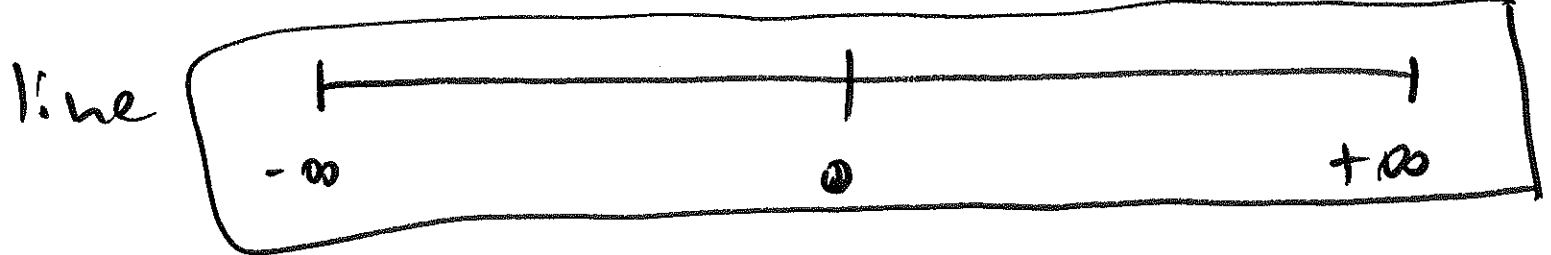


f accepts
a single
input x

and (crucially) outputs a single output

y In general x and y could be
just about anything, but in STAT 131

x and y will (almost) always be $\textcircled{2}$ real numbers on the extended number line



that includes $-\infty$ on the left and $+\infty$ on the right; in fancy math symbols this ^{set} is ^{called} $\overline{\mathbb{R}}$ ("R bar") or $[-\infty, +\infty]$

or $\mathbb{R} \cup \{-\infty, +\infty\}$, and $\mathbb{R} = (-\infty, +\infty)$
 \swarrow union \nearrow (include endpoints)
 \nearrow (don't include endpoints)

is the usual number line without the infinities.

$\textcircled{2}$ Whenever possible

you should get into the habit of understanding a function in $\textcircled{2}$ ways:

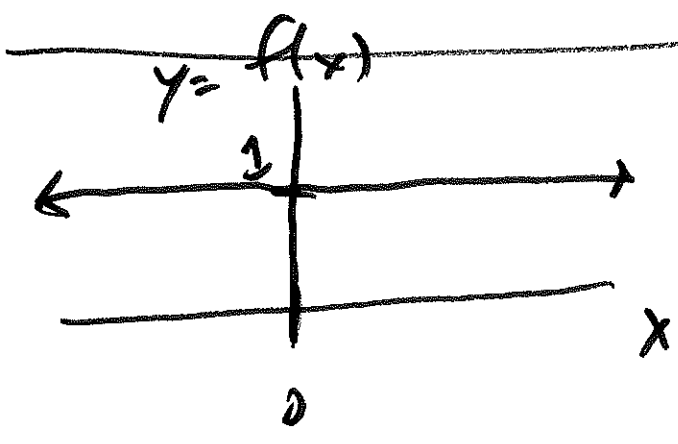
algebraic (e.g., $f(x) = x^2$) and

geometric (draw a sketch of the $\textcircled{3}$ function)

$\textcircled{3}$ Simple examples that

occur in STAT 131:

\textcircled{A} $f(x) = 1$



sketch

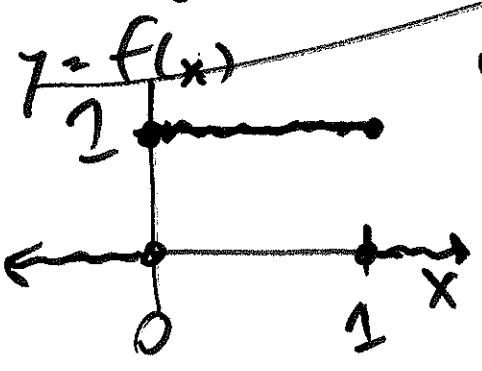
\textcircled{B} lots of STAT 131 functions are

defined ^{in pieces,} using computer-science,

if-then-else language:

$f(x) = \begin{cases} 1 & \text{(if) for } 0 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases}$

$\textcircled{*}$



sketch

There is an equivalent math way to say the same thing:

People have found it (highly) useful ^④
to create something called an indicator
function, to indicate membership in
a particular set:

$$I_A(x) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{if } x \notin A \end{cases}$$

$x \in A$

"x is in
A"

means
x is an
element
of the
set A

with this new

notation the computer-science

function ^④ (p. 3) can equally

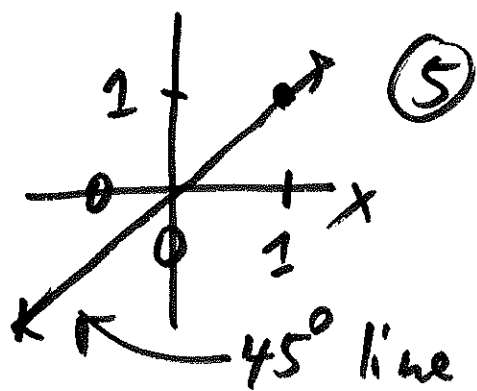
well be
written

$$f(x) = 1 \cdot I_{[0,1]}(x)$$

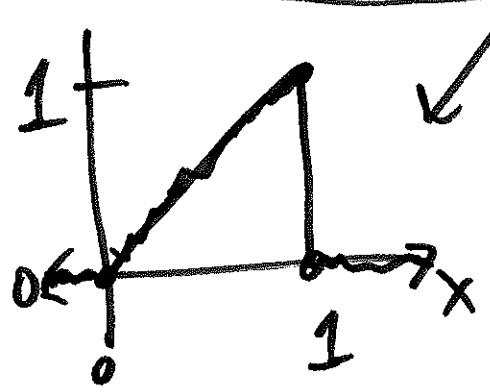
we will move back & forth interchangeably
between these two ways to denote
a function in STAT 131.

Examples
(continued)

④ $f(x) = x$
(linear) $\xrightarrow{\text{sketch}}$

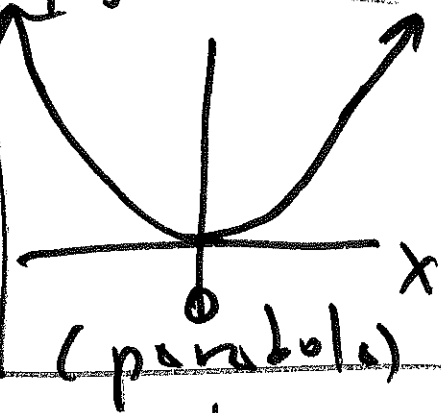


and $f(x) = \begin{cases} x & \text{for } 0 \leq x \leq 1 \\ 0 & \text{else} \end{cases}$ $\xrightarrow{\text{sketch}}$ another word for "otherwise"

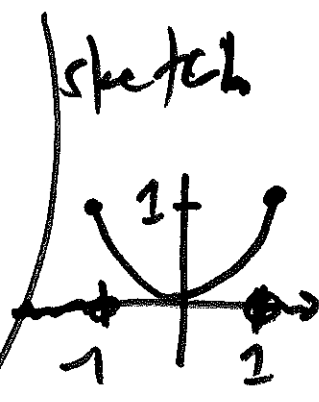


\checkmark sketch $= x \cdot I_{[0,1]}(x)$

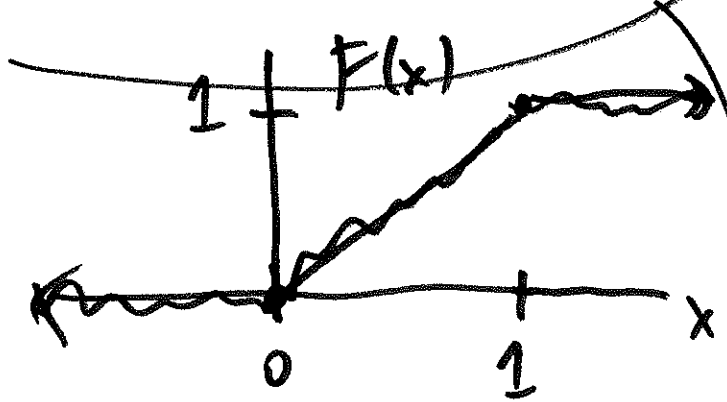
⑤ sketch $f(x) = x^2$
(quadratic)



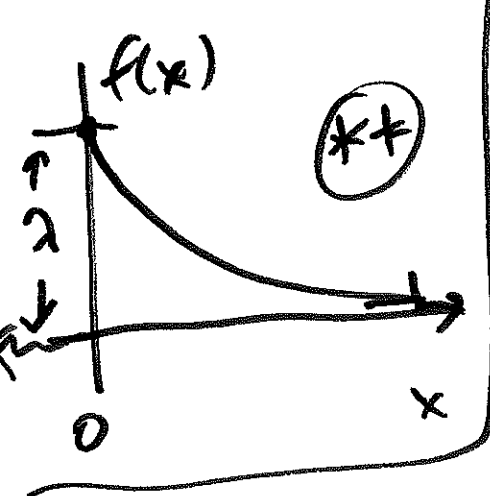
and $f(x) = \begin{cases} x^2 & \text{for } -1 \leq x \leq +1 \\ 0 & \text{else} \end{cases}$ $\xrightarrow{\text{sketch}}$



$= x^2 I_{[-1,+1]}(x)$



⑥ $F(x) = \begin{cases} 0 & \text{for } x \leq 0 \\ x & 0 \leq x < 1 \\ 1 & x \geq 1 \end{cases}$



⑥ often in STAT 131 we work with what are called parametric families of

functions, indexed by one or more parameters (a parameter is just a real number that specifies which member of the parametric family you're thinking about)

Example:
(sketch ⊛ above)

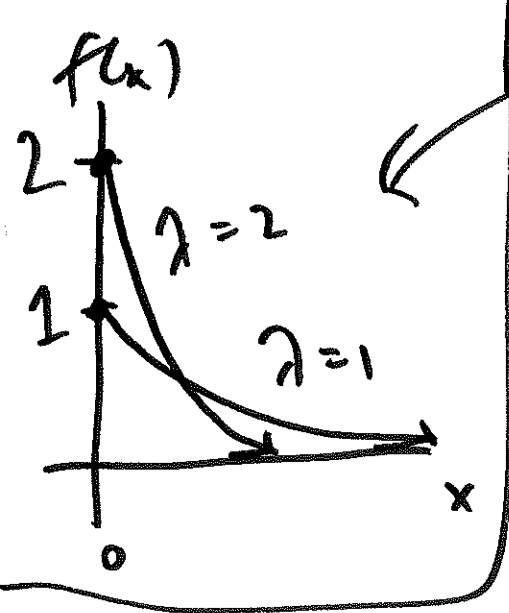
for $\lambda > 0$

$$f(x) = \begin{cases} \lambda e^{-\lambda x} & \text{for } x \geq 0 \\ 0 & \text{else} \end{cases}$$

⊛

Sometimes we write

this as $f(x | \lambda)$ to emphasize the dependence on λ



Here are two members ^⑦ of the parametric family ~~***~~ (p. 6) plotted on the same graph. 4 If you

find it hard to visualize a function

$y = f(x)$
 ↑
 real number

(this is called a real-valued function of a real variable), get ~~what~~

wolframalpha to plot it for you.

abbreviation
Wα in this class

Wα demo.

At first you may find it hard to communicate with

Wα, to get it to do what you want.

when you get stuck, ask google for ⁸

help. Example Computer-science if-then

functions are called piecewise functions.

So I used
the search
string

wolfram alpha how to
define a piecewise function
(all 2 line
at google)

and I got immediate help 5 Some
functions

are nice, others not so much.

There are a variety of ways to define

nice. 5A The most basic is continuity:

intuitively, $f(x) = y$ is continuous

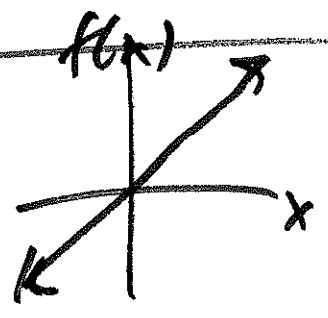
at an input point x_0 if, as x gets closer & closer to x_0 , $f(x) = y$ gets closer & closer to $f(x_0)$. This is

formalized with the idea of limits:

$f(x)$ is continuous at $x = x_0$.

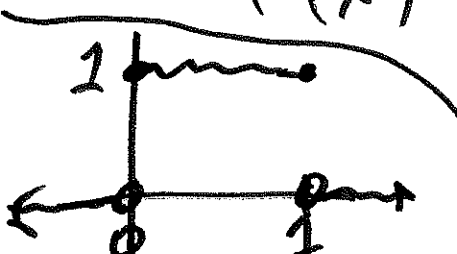
(iff) (: if and only if) $\lim_{x \rightarrow x_0} f(x) = f(x_0)$

Example: $f(x) = x$ for all $x \in (-\infty, \infty)$



is continuous for all $-\infty < x < +\infty$,

but $f(x) = \begin{cases} 1 & \text{for } 0 \leq x \leq 1 \\ 0 & \text{else} \end{cases}$ is discontinuous at $x = 0$ and $x = 1$



58 Another definition of **nice** is ⑩

differentiability: does $f(x)$ have

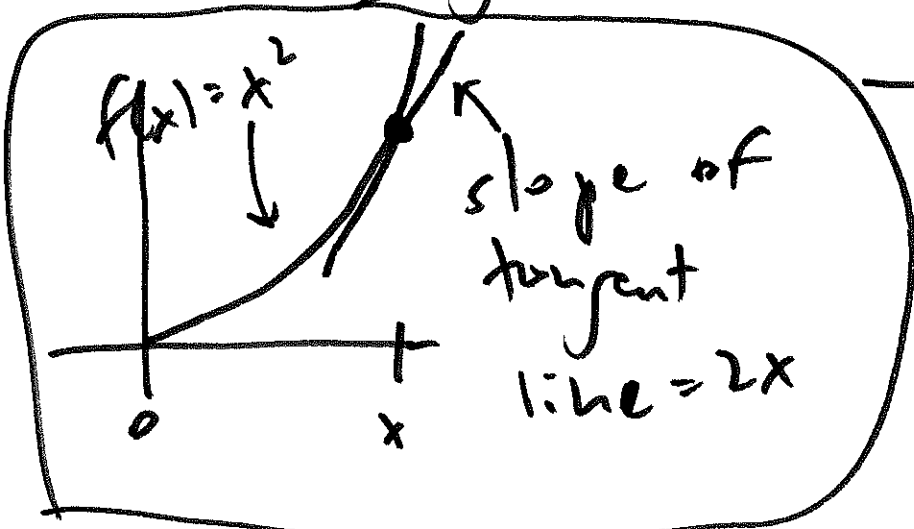
a derivative at $x = x_0$? You will

recall that
is the slope

$$f'(x_0) = \left[\frac{d}{dx} f(x) \right]_{x=x_0}$$

"at" →

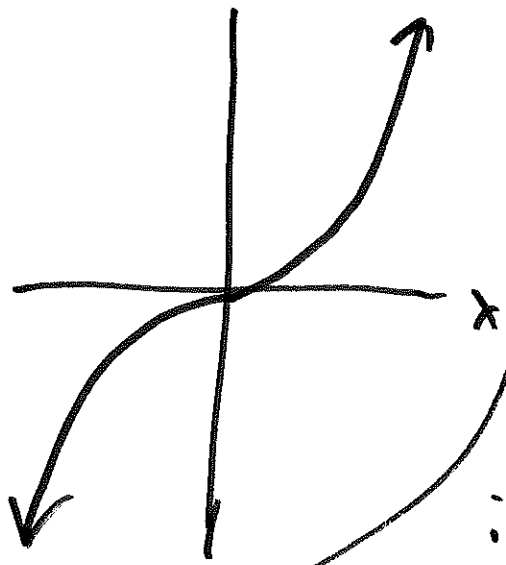
of the tangent line to $f(x)$ at $x = x_0$



Informally,
 $f(x)$ is differentiable
at $x = x_0$ iff

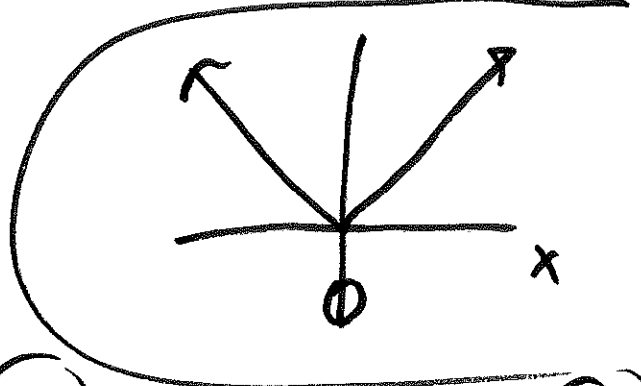
The slope of the tangent line when approaching x_0 from below (the left) = the slope of the tangent line when approaching x_0 from above (the right)

Examples $f(x) = x^3$ is differentiable for $\textcircled{11}$
all $x \in (-\infty, +\infty)$



but $f(x) = |x|$
(absolute value of x)

is only



differentiable for all

$x \neq 0$ (at $x=0$,
left slope $(-)$, right slope $(+)$)

~~Advice~~
~~Advice~~

You will need to compute
the derivatives of a (wide) variety
of functions in STAT 131; it would
(eg, online)
be good for you to review the basic
rules of ^{differentiation} ~~differentiation~~ this week.

Examples ① $f(x) = x^t$ for any real number t (12)

$$\rightarrow \frac{d}{dx} f(x) = f'(x) = t x^{t-1}$$

② $f(x) = c$

$$\rightarrow f'(x) = 0$$

for all real c

② $f(x) = c \cdot g(x) \rightarrow$

$$f'(x) = c \cdot g'(x)$$

③ $f(x) = g(x) \pm h(x)$

$$\rightarrow f'(x) = g'(x) \pm h'(x)$$

④ $f(x) = c e^{tx} \rightarrow f'(x) = c t e^{tx}$

⑤ $f(x) = \ln x \rightarrow f'(x) = \frac{1}{x}$

Advice | when computing a derivative is hard, give it to Wolfram

Wolfram command:

(30 Mar/20)

Example | differentiate $c * \exp(t * x)$ in x